STAR WARS EDGE OF THE EMPIRE ROLEPLAYING GAME

SHIP NAME

MAKE / MODEL

HARD POINTS

ENCUMBRANCE CAPACITY

PLAYER

CHARACTERISTICS

SILHOUETTE

SPEED

HANDLING

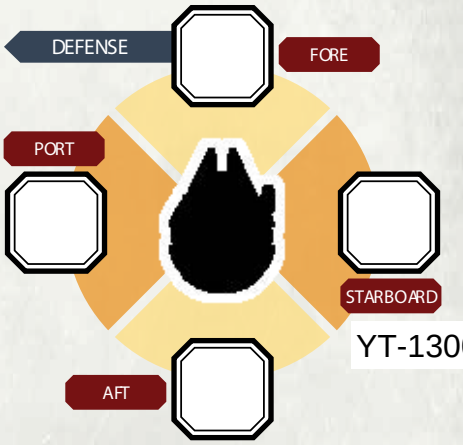
DEFENSE

FORE

PORT

STARBOARD

AFT



YT-1300

ARMOR

HULL TRAUMA

THRESHOLD | CURRENT

SYSTEM STRAIN

THRESHOLD | CURRENT

WEAPONS

WEAPON	FIRING ARC	DAMAGE	RANGE	CRIT	SPECIAL

ATTACHMENTS

NAME	HARD POINTS REQUIRED	BASE MODIFIERS	MODIFICATIONS

CARGO HOLD

CREW

PASSENGERS

CONSUMABLES

HYPERDRIVE

SENSOR RANGE

VEHICLE SHEET

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