# Ship

Name Of Vessel: _____

Days At Sea

## Cargo

Provisions:

Cargo:

Type:
Acceleration:
Travel Speed:
Top Speed:
Handling:
Toughness:
Crew:
Cargo Space:
Guns:
Original Cost:

Wounds

-1

-2

-3

Wrecked!

Notes & Upgrades:

Critical Hits:

CW

# Crew

Pace: Parry: Toughness:

-1 -2 X

Fatigue

Agility:
Smarts:
Spirit:
Strength:
Vigor:

Hindrances:

Edges:

Gear:

Named Crew Roster

| Name | Notes | Shares |
|---|---|---|
| | | |

- Boating
- Climb
- Fighting
- Gambling
- Guts
- Intimidation
- Repair
- Notice
- Shooting
- Stealth
- Streetwise
- Survival
- Swimming
- Taunt
- Throwing
- _____

CW